REMI THÜSS

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CV

Education

09/2021 - 12/2022 MSc Information Science

University of Groningen

This masters degree focussed on natural language processing, machine learning and deep learning. Notable projects include: creating a neural coreference resolution system and creating a fake news detection model that provides URLs to websites that debunked the fake news in question. My thesis titled "Covid-19: We might need to check that!" was nominated for the study's best thesis award 2021-2022.

09/2020 - 09/2021 Pre-master Information Science

University of Groningen

(Cum laude)

09/2016 - 09/2020 BSc interactive media and technologies

Hanze University of Applied Sciences, Groningen

This bachelor program focussed on building nice looking interactive websites.

09/2015 - 10/2015 TEFL Trinity CerTESOL Teacher

Tefl in Spain, Malaga, Spain

Certificate acquired for Teaching English as a Foreign Language (TEFL)

Work experience

03/2023 - Now Teacher & Researcher

Hanze University of Applied Sciences, Groningen

At the Hanze University of Applied Sciences I am a teacher and researcher within the bachelor Industrial Engineering. Here I currently teach a course on data visualization with Python, coach students through a variety of projects and am part of a program focusing on implementing

Industry 4.0 related technology into education.

02/2018 - Now Freelance webdeveloper & -designer

Remithuss.com

On a freelance basis I make functional and interactive websites that meet the costumer's needs.

02/2022 - 04/2022 Master internship at the KTH

KTH Royal Institute of Technology, Stockholm (https://www.kth.se/en)

During my internship I developed an online game that lets people play a game against a language model. This game is now used by researchers at the KTH as a data gathering tool.

11/2019 - 08/2020	Graduation Project MyCity	
	Atos (atos.net)	
		teractive website that aims to help encourage people to cycle more. oration with MyCity, which is the smart city initiative from Atos.
09/2018 - 02/2019	Internship interactive desig	ner / developer
	Convident, Groningen (conv	identdigitalagency.com)
	Developing, creating and maint	taining websites.
	Put	plications
Resolution System wi	th an Evaluation on Dutch Literature	R. (2021, November). A Hybrid Rule-Based and Neural Coreference e. <i>Proceedings of the Fourth Workshop on Computational Models of</i> tion for Computational Linguistics (ACL).
	Confe	erence talks
	23, June 15-16). <i>COVID-19: We might</i> rlands. https://www.tabudag.nl/boo	need to check that! [Conference presentation abstract]. TABU DAG, okofabstracts_2023.pdf
	Progra	mming skills
Python		HTML5 and CSS3
Python is the language I have used use on a daily basis for the past two years. All language models/deep learning models I make or use are built using Python. During my pre-master and master I have grown to be quite fond of Python.		The base of making a website will always stay essential. I master HTML and CSS at a level that allows me to transform designs into beautiful websites. This is the bit of magic required to bring a website to life. I wrote HTML and CSS almost daily during my bachelor.
PHP		SQL
With my education in combination with some self-taught skills I have gotten quite comfortable using PHP.		Working with databases requires good knowledge of how they work. Similar to my experience in PHP I have acquired this knowledge through my education and some of it was self-taught.
	Re	ferences
T. Ca	aselli - Assistant professor at the	e University of Groningen - t.caselli@rug.nl
	·	University of Groningen - a.w.van.cranenburgh@rug.nl
		Il Institute of Technology - ronald.cumbal@it.uu.se
ni cambai	•	nguages
	La	
Dutch		English
Mother tongue		Fluent
German		Spanish
Conversational level		Basic

 $For more information about me and an overview of some completed projects, please visit {\tt portfolio.remithuss.com.}$

Portfolio